

CME 307 / MS&E 311 / OIT 676: Optimization

LP geometry, modeling and solution techniques

Professor Udell

Management Science and Engineering  
Stanford

November 18, 2024

## Course survey

you're interested in:

- ▶ modeling real-world problems, from political science and economics to energy and desalination!
- ▶ robustness and modeling under uncertainty
- ▶ understanding core optimization concepts like duality and KKT conditions
- ▶ ...

questions:

- ▶ recommended resource for linear algebra?
- ▶ how to ask questions in class?

requests:

- ▶ slower on proofs, please!

# Outline

LP standard form

LP inequality form

What kinds of points can be optimal?

Solving LPs

Modeling

## Linear programming: standard form

standard form linear program (LP)

$$\begin{array}{ll}\text{minimize} & c^T x \\ \text{subject to} & Ax = b \\ & x \geq 0\end{array}$$

optimal value  $p^*$ , solution  $x^*$  (if it exists)

- ▶ any  $x$  with  $Ax = b$  and  $x \geq 0$  is called a **feasible point**
- ▶ if problem is infeasible, we say  $p^* = \infty$
- ▶  $p^*$  can be finite or  $\pm\infty$

## Linear programming: standard form

standard form linear program (LP)

$$\begin{array}{ll}\text{minimize} & c^T x \\ \text{subject to} & Ax = b \\ & x \geq 0\end{array}$$

optimal value  $p^*$ , solution  $x^*$  (if it exists)

- ▶ any  $x$  with  $Ax = b$  and  $x \geq 0$  is called a **feasible point**
- ▶ if problem is infeasible, we say  $p^* = \infty$
- ▶  $p^*$  can be finite or  $\pm\infty$

**Q:** if  $p^* = -\infty$ , does a solution exist?

## Linear programming: standard form

standard form linear program (LP)

$$\begin{array}{ll}\text{minimize} & c^T x \\ \text{subject to} & Ax = b \\ & x \geq 0\end{array}$$

optimal value  $p^*$ , solution  $x^*$  (if it exists)

- ▶ any  $x$  with  $Ax = b$  and  $x \geq 0$  is called a **feasible point**
- ▶ if problem is infeasible, we say  $p^* = \infty$
- ▶  $p^*$  can be finite or  $\pm\infty$

**Q:** if  $p^* = -\infty$ , does a solution exist?

**Q:** if  $p^* = \infty$ , does a solution exist?

## Linear programming: standard form

standard form linear program (LP)

$$\begin{array}{ll}\text{minimize} & c^T x \\ \text{subject to} & Ax = b \\ & x \geq 0\end{array}$$

optimal value  $p^*$ , solution  $x^*$  (if it exists)

- ▶ any  $x$  with  $Ax = b$  and  $x \geq 0$  is called a **feasible point**
- ▶ if problem is infeasible, we say  $p^* = \infty$
- ▶  $p^*$  can be finite or  $\pm\infty$

**Q:** if  $p^* = -\infty$ , does a solution exist?

**Q:** if  $p^* = \infty$ , does a solution exist?

henceforth assume  $A \in \mathbf{R}^{m \times n}$  has full row rank  $m$

**Q:** why? how to check?

## Linear programming: standard form

standard form linear program (LP)

$$\begin{array}{ll}\text{minimize} & c^T x \\ \text{subject to} & Ax = b \\ & x \geq 0\end{array}$$

optimal value  $p^*$ , solution  $x^*$  (if it exists)

- ▶ any  $x$  with  $Ax = b$  and  $x \geq 0$  is called a **feasible point**
- ▶ if problem is infeasible, we say  $p^* = \infty$
- ▶  $p^*$  can be finite or  $\pm\infty$

**Q:** if  $p^* = -\infty$ , does a solution exist?

**Q:** if  $p^* = \infty$ , does a solution exist?

henceforth assume  $A \in \mathbf{R}^{m \times n}$  has full row rank  $m$

**Q:** why? how to check?

**A:** otherwise infeasible or redundant rows; use gaussian elimination to check and remove



## LP example: diet problem

- ▶  $x_j$  servings of food  $j$ ,  $j = 1, \dots, n$
- ▶  $c_j$  cost per serving
- ▶  $a_{ij}$  amount of nutrient  $i$  in food  $j$
- ▶  $b_i$  required amount of nutrient  $i$ ,  $i = 1, \dots, m$

$$\begin{array}{ll}\text{minimize} & c^T x \\ \text{subject to} & Ax = b \\ & x \geq 0\end{array}$$

## LP example: diet problem

- ▶  $x_j$  servings of food  $j$ ,  $j = 1, \dots, n$
- ▶  $c_j$  cost per serving
- ▶  $a_{ij}$  amount of nutrient  $i$  in food  $j$
- ▶  $b_i$  required amount of nutrient  $i$ ,  $i = 1, \dots, m$

$$\begin{array}{ll}\text{minimize} & c^T x \\ \text{subject to} & Ax = b \\ & x \geq 0\end{array}$$

extensions:

- ▶ foods come from recipes?  $x = By$

## LP example: diet problem

- ▶  $x_j$  servings of food  $j$ ,  $j = 1, \dots, n$
- ▶  $c_j$  cost per serving
- ▶  $a_{ij}$  amount of nutrient  $i$  in food  $j$
- ▶  $b_i$  required amount of nutrient  $i$ ,  $i = 1, \dots, m$

$$\begin{array}{ll}\text{minimize} & c^T x \\ \text{subject to} & Ax = b \\ & x \geq 0\end{array}$$

extensions:

- ▶ foods come from recipes?  $x = By$
- ▶ ensure diversity in diet?  $y \leq u$

## LP example: diet problem

- ▶  $x_j$  servings of food  $j$ ,  $j = 1, \dots, n$
- ▶  $c_j$  cost per serving
- ▶  $a_{ij}$  amount of nutrient  $i$  in food  $j$
- ▶  $b_i$  required amount of nutrient  $i$ ,  $i = 1, \dots, m$

$$\begin{array}{ll}\text{minimize} & c^T x \\ \text{subject to} & Ax = b \\ & x \geq 0\end{array}$$

extensions:

- ▶ foods come from recipes?  $x = By$
- ▶ ensure diversity in diet?  $y \leq u$
- ▶ ranges of nutrients?  $Ax + s = b$ ,  $l \leq s \leq u$

## Geometry of LP

the **feasible set** is the set of points  $\{x \mid Ax = b, x \geq 0\}$  that satisfy all constraints.

## Geometry of LP

the **feasible set** is the set of points  $\{x \mid Ax = b, x \geq 0\}$  that satisfy all constraints.

**interpretation: conic hull**

- ▶ define the **cone** generated by  $A = [a_1, \dots, a_n]$ :

$$\{Ax \mid x \geq 0\} = \left\{ \sum_{i=1}^n a_i x_i \mid x \geq 0 \right\} = \mathbf{cone}(a_1, \dots, a_n)$$

## Geometry of LP

the **feasible set** is the set of points  $\{x \mid Ax = b, x \geq 0\}$  that satisfy all constraints.

**interpretation: conic hull**

- ▶ define the **cone** generated by  $A = [a_1, \dots, a_n]$ :

$$\{Ax \mid x \geq 0\} = \left\{ \sum_{i=1}^n a_i x_i \mid x \geq 0 \right\} = \mathbf{cone}(a_1, \dots, a_n)$$

- ▶ LP is feasible if  $b \in \mathbf{cone}(a_1, \dots, a_n)$

## Geometry of LP

the **feasible set** is the set of points  $\{x \mid Ax = b, x \geq 0\}$  that satisfy all constraints.

**interpretation: conic hull**

- ▶ define the **cone** generated by  $A = [a_1, \dots, a_n]$ :

$$\{Ax \mid x \geq 0\} = \left\{ \sum_{i=1}^n a_i x_i \mid x \geq 0 \right\} = \mathbf{cone}(a_1, \dots, a_n)$$

- ▶ LP is feasible if  $b \in \mathbf{cone}(a_1, \dots, a_n)$

**interpretation: intersection of hyperplane and halfspaces**

- ▶ define a **hyperplane**  $\{x \mid Ax = b\}$



## Geometry of LP

the **feasible set** is the set of points  $\{x \mid Ax = b, x \geq 0\}$  that satisfy all constraints.

**interpretation: conic hull**

- ▶ define the **cone** generated by  $A = [a_1, \dots, a_n]$ :

$$\{Ax \mid x \geq 0\} = \left\{ \sum_{i=1}^n a_i x_i \mid x \geq 0 \right\} = \mathbf{cone}(a_1, \dots, a_n)$$

- ▶ LP is feasible if  $b \in \mathbf{cone}(a_1, \dots, a_n)$

**interpretation: intersection of hyperplane and halfspaces**

- ▶ define a **hyperplane**  $\{x \mid Ax = b\}$  (dimension?)

## Geometry of LP

the **feasible set** is the set of points  $\{x \mid Ax = b, x \geq 0\}$  that satisfy all constraints.

**interpretation: conic hull**

- ▶ define the **cone** generated by  $A = [a_1, \dots, a_n]$ :

$$\{Ax \mid x \geq 0\} = \left\{ \sum_{i=1}^n a_i x_i \mid x \geq 0 \right\} = \mathbf{cone}(a_1, \dots, a_n)$$

- ▶ LP is feasible if  $b \in \mathbf{cone}(a_1, \dots, a_n)$

**interpretation: intersection of hyperplane and halfspaces**

- ▶ define a **hyperplane**  $\{x \mid Ax = b\}$  (dimension?)
- ▶ define a **halfspace**  $\{x \mid a^T x \geq b\}$

## Geometry of LP

the **feasible set** is the set of points  $\{x \mid Ax = b, x \geq 0\}$  that satisfy all constraints.

**interpretation: conic hull**

- ▶ define the **cone** generated by  $A = [a_1, \dots, a_n]$ :

$$\{Ax \mid x \geq 0\} = \left\{ \sum_{i=1}^n a_i x_i \mid x \geq 0 \right\} = \mathbf{cone}(a_1, \dots, a_n)$$

- ▶ LP is feasible if  $b \in \mathbf{cone}(a_1, \dots, a_n)$

**interpretation: intersection of hyperplane and halfspaces**

- ▶ define a **hyperplane**  $\{x \mid Ax = b\}$  (dimension?)
- ▶ define a **halfspace**  $\{x \mid a^T x \geq b\}$
- ▶ the **positive orthant**  $x \geq 0$  is an intersection of halfspaces

## Geometry of LP

the **feasible set** is the set of points  $\{x \mid Ax = b, x \geq 0\}$  that satisfy all constraints.

**interpretation: conic hull**

- ▶ define the **cone** generated by  $A = [a_1, \dots, a_n]$ :

$$\{Ax \mid x \geq 0\} = \left\{ \sum_{i=1}^n a_i x_i \mid x \geq 0 \right\} = \mathbf{cone}(a_1, \dots, a_n)$$

- ▶ LP is feasible if  $b \in \mathbf{cone}(a_1, \dots, a_n)$

**interpretation: intersection of hyperplane and halfspaces**

- ▶ define a **hyperplane**  $\{x \mid Ax = b\}$  (dimension?)
- ▶ define a **halfspace**  $\{x \mid a^T x \geq b\}$
- ▶ the **positive orthant**  $x \geq 0$  is an intersection of halfspaces
- ▶ LP is feasible if hyperplane  $\{x \mid Ax = b\}$  intersects the positive orthant

## Geometry of LP: convexity

- ▶ define **convex combination** of  $x, y \in \mathbf{R}^n$ :  $\theta x + (1 - \theta)y$  for  $\theta \in [0, 1]$

## Geometry of LP: convexity

- ▶ define **convex combination** of  $x, y \in \mathbf{R}^n$ :  $\theta x + (1 - \theta)y$  for  $\theta \in [0, 1]$
- ▶ define **convex set**:  $C$  is convex if for any  $x, y \in C$ ,

$$\theta x + (1 - \theta)y \in C, \quad \theta \in [0, 1]$$

## Geometry of LP: convexity

- ▶ define **convex combination** of  $x, y \in \mathbf{R}^n$ :  $\theta x + (1 - \theta)y$  for  $\theta \in [0, 1]$
- ▶ define **convex set**:  $C$  is convex if for any  $x, y \in C$ ,

$$\theta x + (1 - \theta)y \in C, \quad \theta \in [0, 1]$$

- ▶ define the **convex hull** of a set  $S$ :

$$\text{conv}(S) = \left\{ \sum_{i=1}^k \theta_i x_i \mid x_i \in S, \theta_i \geq 0, \sum_{i=1}^k \theta_i = 1 \right\}$$

## Geometry of LP: convexity

- ▶ define **convex combination** of  $x, y \in \mathbf{R}^n$ :  $\theta x + (1 - \theta)y$  for  $\theta \in [0, 1]$
- ▶ define **convex set**:  $C$  is convex if for any  $x, y \in C$ ,

$$\theta x + (1 - \theta)y \in C, \quad \theta \in [0, 1]$$

- ▶ define the **convex hull** of a set  $S$ :

$$\text{conv}(S) = \left\{ \sum_{i=1}^k \theta_i x_i \mid x_i \in S, \theta_i \geq 0, \sum_{i=1}^k \theta_i = 1 \right\}$$

- ▶ define **polytope**: the convex hull of a finite set:  $\text{conv}(\{x_1, \dots, x_k\})$

some useful convex sets:



## Geometry of LP: convexity

- ▶ define **convex combination** of  $x, y \in \mathbf{R}^n$ :  $\theta x + (1 - \theta)y$  for  $\theta \in [0, 1]$
- ▶ define **convex set**:  $C$  is convex if for any  $x, y \in C$ ,

$$\theta x + (1 - \theta)y \in C, \quad \theta \in [0, 1]$$

- ▶ define the **convex hull** of a set  $S$ :

$$\text{conv}(S) = \left\{ \sum_{i=1}^k \theta_i x_i \mid x_i \in S, \theta_i \geq 0, \sum_{i=1}^k \theta_i = 1 \right\}$$

- ▶ define **polytope**: the convex hull of a finite set:  $\text{conv}(\{x_1, \dots, x_k\})$

some useful convex sets:

- ▶ a hyperplane is convex

## Geometry of LP: convexity

- ▶ define **convex combination** of  $x, y \in \mathbf{R}^n$ :  $\theta x + (1 - \theta)y$  for  $\theta \in [0, 1]$
- ▶ define **convex set**:  $C$  is convex if for any  $x, y \in C$ ,

$$\theta x + (1 - \theta)y \in C, \quad \theta \in [0, 1]$$

- ▶ define the **convex hull** of a set  $S$ :

$$\text{conv}(S) = \left\{ \sum_{i=1}^k \theta_i x_i \mid x_i \in S, \theta_i \geq 0, \sum_{i=1}^k \theta_i = 1 \right\}$$

- ▶ define **polytope**: the convex hull of a finite set:  $\text{conv}(\{x_1, \dots, x_k\})$

some useful convex sets:

- ▶ a hyperplane is convex
- ▶ a halfspace is convex

## Geometry of LP: convexity

- ▶ define **convex combination** of  $x, y \in \mathbf{R}^n$ :  $\theta x + (1 - \theta)y$  for  $\theta \in [0, 1]$
- ▶ define **convex set**:  $C$  is convex if for any  $x, y \in C$ ,

$$\theta x + (1 - \theta)y \in C, \quad \theta \in [0, 1]$$

- ▶ define the **convex hull** of a set  $S$ :

$$\text{conv}(S) = \left\{ \sum_{i=1}^k \theta_i x_i \mid x_i \in S, \theta_i \geq 0, \sum_{i=1}^k \theta_i = 1 \right\}$$

- ▶ define **polytope**: the convex hull of a finite set:  $\text{conv}(\{x_1, \dots, x_k\})$

some useful convex sets:

- ▶ a hyperplane is convex
- ▶ a halfspace is convex
- ▶ the intersection of convex sets is convex

## Geometry of LP: convexity

- ▶ define **convex combination** of  $x, y \in \mathbf{R}^n$ :  $\theta x + (1 - \theta)y$  for  $\theta \in [0, 1]$
- ▶ define **convex set**:  $C$  is convex if for any  $x, y \in C$ ,

$$\theta x + (1 - \theta)y \in C, \quad \theta \in [0, 1]$$

- ▶ define the **convex hull** of a set  $S$ :

$$\text{conv}(S) = \left\{ \sum_{i=1}^k \theta_i x_i \mid x_i \in S, \theta_i \geq 0, \sum_{i=1}^k \theta_i = 1 \right\}$$

- ▶ define **polytope**: the convex hull of a finite set:  $\text{conv}(\{x_1, \dots, x_k\})$

some useful convex sets:

- ▶ a hyperplane is convex
- ▶ a halfspace is convex
- ▶ the intersection of convex sets is convex
- ▶ the feasible set  $\{x : Ax = b, x \geq 0\}$  is convex

# Outline

LP standard form

LP inequality form

What kinds of points can be optimal?

Solving LPs

Modeling

## LP inequality form

another useful form for LP is **inequality form**

$$\begin{array}{ll}\text{minimize} & c^T x \\ \text{subject to} & Ax \leq b\end{array}$$

## LP inequality form

another useful form for LP is **inequality form**

$$\begin{array}{ll}\text{minimize} & c^T x \\ \text{subject to} & Ax \leq b\end{array}$$

**interpretation: halfspaces**

- ▶  $a_i^T x \leq b_i$  defines a **halfspace**
- ▶  $Ax \leq b$  defines a **polyhedron**: intersection of halfspaces
- ▶ LP is feasible if polyhedron  $\{x \mid Ax \leq b\}$  is nonempty

## LP example: production planning

- ▶  $x_i$  units of product  $i$
- ▶  $c_i$  cost per unit
- ▶  $a_{ij}$  amount of resource  $j$  used by product  $i$
- ▶  $b_j$  amount of resource  $j$  available
- ▶  $d_i$  demand for product  $i$

$$\begin{array}{ll}\text{minimize} & c^T x \\ \text{subject to} & Ax \leq b \\ & 0 \leq x \leq d\end{array}$$



## LP example: production planning

- ▶  $x_i$  units of product  $i$
- ▶  $c_i$  cost per unit
- ▶  $a_{ij}$  amount of resource  $j$  used by product  $i$
- ▶  $b_j$  amount of resource  $j$  available
- ▶  $d_i$  demand for product  $i$

$$\begin{array}{ll}\text{minimize} & c^T x \\ \text{subject to} & Ax \leq b \\ & 0 \leq x \leq d\end{array}$$

extensions:

- ▶ fixed cost for producing product  $i$  at all?

## LP example: production planning

- ▶  $x_i$  units of product  $i$
- ▶  $c_i$  cost per unit
- ▶  $a_{ij}$  amount of resource  $j$  used by product  $i$
- ▶  $b_j$  amount of resource  $j$  available
- ▶  $d_i$  demand for product  $i$

$$\begin{array}{ll}\text{minimize} & c^T x \\ \text{subject to} & Ax \leq b \\ & 0 \leq x \leq d\end{array}$$

extensions:

- ▶ fixed cost for producing product  $i$  at all?  
 $c^T x + f^T z$ ,  $z_i \in \{0, 1\}$ ,  $x_i \leq Mz_i$  for  $M$  large

## LP inequality form to standard form

standard form to inequality form

$$\begin{array}{ll} \text{minimize} & c^T x \\ \text{subject to} & Ax = b \\ & x \geq 0 \end{array} \quad \rightarrow$$

## LP inequality form to standard form

standard form to inequality form

$$\begin{array}{ll} \text{minimize} & c^T x \\ \text{subject to} & Ax = b \\ & x \geq 0 \end{array} \quad \rightarrow \quad \begin{array}{ll} \text{minimize} & c^T x \\ \text{subject to} & Ax \leq b \\ & Ax \geq b \\ & -x \leq 0 \end{array}$$

## LP inequality form to standard form

standard form to inequality form

$$\begin{array}{ll} \text{minimize} & c^T x \\ \text{subject to} & Ax = b \\ & x \geq 0 \end{array} \quad \rightarrow \quad \begin{array}{ll} \text{minimize} & c^T x \\ \text{subject to} & Ax \leq b \\ & Ax \geq b \\ & -x \leq 0 \end{array}$$

inequality form to standard form

$$\begin{array}{ll} \text{minimize} & c^T x \\ \text{subject to} & Ax \leq b \end{array} \quad \rightarrow$$

## LP inequality form to standard form

standard form to inequality form

$$\begin{array}{ll} \text{minimize} & c^T x \\ \text{subject to} & Ax = b \\ & x \geq 0 \end{array} \quad \rightarrow \quad \begin{array}{ll} \text{minimize} & c^T x \\ \text{subject to} & Ax \leq b \\ & Ax \geq b \\ & -x \leq 0 \end{array}$$

inequality form to standard form

$$\begin{array}{ll} \text{minimize} & c^T x \\ \text{subject to} & Ax \leq b \end{array} \quad \rightarrow \quad \begin{array}{ll} \text{minimize} & c^T (x_+ - x_-) \\ \text{subject to} & A(x_+ - x_-) + s = b \\ & s, x_+, x_- \geq 0 \end{array}$$

so both forms have the same expressive power, and feasible sets are polyhedra

## Active constraints

for constraint set  $Ax \leq b$ , an **active constraint** at  $x$  is one that holds with equality:

$$a_i^T x = b_i$$

## Active constraints

for constraint set  $Ax \leq b$ , an **active constraint** at  $x$  is one that holds with equality:

$$a_i^T x = b_i$$

- ▶ the **active set** at  $x$  is the set of indices of active constraints  $\{i \mid a_i^T x = b_i\}$



## Active constraints

for constraint set  $Ax \leq b$ , an **active constraint** at  $x$  is one that holds with equality:

$$a_i^T x = b_i$$

► the **active set** at  $x$  is the set of indices of active constraints  $\{i \mid a_i^T x = b_i\}$

for nonnegative variable  $x \geq 0$ ,  $x_i$  is **active** if  $x_i > 0$

**example:** active slack variables are dual to active constraints

$$Ax \leq b \iff Ax + s = b, s \geq 0$$

$$a_i^T x = b_i \iff s_i = 0$$

constraint  $i$  is active  $\iff$  slack variable  $s_i$  is inactive

# Outline

LP standard form

LP inequality form

What kinds of points can be optimal?

Solving LPs

Modeling

## Extreme points

define **extreme point**:  $x \in \mathbf{R}^n$  is extreme in  $C \subset \mathbf{R}^n$  if it cannot be written as a convex combination of other points in  $C$ : for  $\theta \in [0, 1]$ ,

$$x \in C \quad \text{and} \quad x = \theta y + (1 - \theta)z \quad \implies \quad x = y = z$$

## Extreme points

define **extreme point**:  $x \in \mathbf{R}^n$  is extreme in  $C \subset \mathbf{R}^n$  if it cannot be written as a convex combination of other points in  $C$ : for  $\theta \in [0, 1]$ ,

$$x \in C \quad \text{and} \quad x = \theta y + (1 - \theta)z \quad \implies \quad x = y = z$$

**fact:** if  $x^*$  is the unique optimal solution of  $\text{minimize}_{x \in S} c^T x$ , then  $x^*$  is extreme in the set  $S$ .

## Extreme points

define **extreme point**:  $x \in \mathbf{R}^n$  is extreme in  $C \subset \mathbf{R}^n$  if it cannot be written as a convex combination of other points in  $C$ : for  $\theta \in [0, 1]$ ,

$$x \in C \quad \text{and} \quad x = \theta y + (1 - \theta)z \quad \implies \quad x = y = z$$

**fact:** if  $x^*$  is the unique optimal solution of  $\text{minimize}_{x \in S} c^T x$ , then  $x^*$  is extreme in the set  $S$ .

**proof:** suppose by way of contradiction that  $x^*$  is not extreme in  $S$ :

$$\begin{aligned} x^* &= \theta y + (1 - \theta)z && \text{for } y, z \in S, \theta \in (0, 1) \\ p^* := c^T x^* &= \theta c^T y + (1 - \theta)c^T z > \theta p^* + (1 - \theta)p^* = p^* \end{aligned}$$

where the inequality follows from the (unique) optimality of  $x^*$ . Contradiction!

## Extreme points

define **extreme point**:  $x \in \mathbf{R}^n$  is extreme in  $C \subset \mathbf{R}^n$  if it cannot be written as a convex combination of other points in  $C$ : for  $\theta \in [0, 1]$ ,

$$x \in C \quad \text{and} \quad x = \theta y + (1 - \theta)z \quad \implies \quad x = y = z$$

**fact:** if  $x^*$  is the unique optimal solution of  $\text{minimize}_{x \in S} c^T x$ , then  $x^*$  is extreme in the set  $S$ .

**proof:** suppose by way of contradiction that  $x^*$  is not extreme in  $S$ :

$$\begin{aligned} x^* &= \theta y + (1 - \theta)z && \text{for } y, z \in S, \theta \in (0, 1) \\ p^* := c^T x^* &= \theta c^T y + (1 - \theta)c^T z > \theta p^* + (1 - \theta)p^* = p^* \end{aligned}$$

where the inequality follows from the (unique) optimality of  $x^*$ . Contradiction!

**Q:** Example of a problem with a non-extreme solution?

## Extreme points

define **extreme point**:  $x \in \mathbf{R}^n$  is extreme in  $C \subset \mathbf{R}^n$  if it cannot be written as a convex combination of other points in  $C$ : for  $\theta \in [0, 1]$ ,

$$x \in C \quad \text{and} \quad x = \theta y + (1 - \theta)z \quad \implies \quad x = y = z$$

**fact:** if  $x^*$  is the unique optimal solution of  $\text{minimize}_{x \in S} c^T x$ , then  $x^*$  is extreme in the set  $S$ .

**proof:** suppose by way of contradiction that  $x^*$  is not extreme in  $S$ :

$$\begin{aligned} x^* &= \theta y + (1 - \theta)z && \text{for } y, z \in S, \theta \in (0, 1) \\ p^* := c^T x^* &= \theta c^T y + (1 - \theta)c^T z > \theta p^* + (1 - \theta)p^* = p^* \end{aligned}$$

where the inequality follows from the (unique) optimality of  $x^*$ . Contradiction!

**Q:** Example of a problem with a non-extreme solution?

**Q:** Does there always exist an extreme solution?

## Vertices

define **vertex**:  $x \in \mathbf{R}^n$  is a vertex of set  $S \subset \mathbf{R}^n$  if for some vector  $c \in \mathbf{R}^n$ ,

$$c^T x < c^T y \quad \forall y \in S \setminus \{x\}$$



## Vertices

define **vertex**:  $x \in \mathbf{R}^n$  is a vertex of set  $S \subset \mathbf{R}^n$  if for some vector  $c \in \mathbf{R}^n$ ,

$$c^T x < c^T y \quad \forall y \in S \setminus \{x\}$$

**interpretation:**  $\{z : c^T z = c^T x\}$  is a hyperplane that intersects  $S$  only at  $x$ .  
we say this hyperplane **supports**  $S$  at  $x$

## Vertices

define **vertex**:  $x \in \mathbf{R}^n$  is a vertex of set  $S \subset \mathbf{R}^n$  if for some vector  $c \in \mathbf{R}^n$ ,

$$c^T x < c^T y \quad \forall y \in S \setminus \{x\}$$

**interpretation:**  $\{z : c^T z = c^T x\}$  is a hyperplane that intersects  $S$  only at  $x$ .  
we say this hyperplane **supports**  $S$  at  $x$

**fact:**  $x$  is a vertex of  $S \implies x$  is an extreme point of  $S$

## Vertices

define **vertex**:  $x \in \mathbf{R}^n$  is a vertex of set  $S \subset \mathbf{R}^n$  if for some vector  $c \in \mathbf{R}^n$ ,

$$c^T x < c^T y \quad \forall y \in S \setminus \{x\}$$

**interpretation:**  $\{z : c^T z = c^T x\}$  is a hyperplane that intersects  $S$  only at  $x$ .  
we say this hyperplane **supports**  $S$  at  $x$

**fact:**  $x$  is a vertex of  $S \implies x$  is an extreme point of  $S$

**proof:**

## Vertices

define **vertex**:  $x \in \mathbf{R}^n$  is a vertex of set  $S \subset \mathbf{R}^n$  if for some vector  $c \in \mathbf{R}^n$ ,

$$c^T x < c^T y \quad \forall y \in S \setminus \{x\}$$

**interpretation:**  $\{z : c^T z = c^T x\}$  is a hyperplane that intersects  $S$  only at  $x$ .  
we say this hyperplane **supports**  $S$  at  $x$

**fact:**  $x$  is a vertex of  $S \implies x$  is an extreme point of  $S$

**proof:**  $x$  is a vertex of  $S$ . suppose its defining vector is  $c$  and consider the optimization problem

$$\begin{array}{ll} \text{minimize} & c^T x \\ \text{subject to} & x \in S \end{array}$$

## Vertices

define **vertex**:  $x \in \mathbf{R}^n$  is a vertex of set  $S \subset \mathbf{R}^n$  if for some vector  $c \in \mathbf{R}^n$ ,

$$c^T x < c^T y \quad \forall y \in S \setminus \{x\}$$

**interpretation:**  $\{z : c^T z = c^T x\}$  is a hyperplane that intersects  $S$  only at  $x$ .  
we say this hyperplane **supports**  $S$  at  $x$

**fact:**  $x$  is a vertex of  $S \implies x$  is an extreme point of  $S$

**proof:**  $x$  is a vertex of  $S$ . suppose its defining vector is  $c$  and consider the optimization problem

$$\begin{array}{ll} \text{minimize} & c^T x \\ \text{subject to} & x \in S \end{array}$$

$x$  is the unique optimum of this problem, so the proof of this statement follows from the previous proof.

## Basic feasible solution

recall the standard form LP

$$\begin{array}{ll} \text{minimize} & c^T x \\ \text{subject to} & Ax = b \\ & x \geq 0 \end{array} \quad (\text{LP})$$

## Basic feasible solution

recall the standard form LP

$$\begin{array}{ll}\text{minimize} & c^T x \\ \text{subject to} & Ax = b \\ & x \geq 0\end{array}\quad (\text{LP})$$

**define:**  $x \in \mathbf{R}^n$  is a **basic feasible solution** (BFS) of (LP) if there is a set  $S \subset \{1, \dots, n\}$  of  $m$  columns so that  $A_S \in \mathbf{R}^{m \times m}$  is invertible and

$$x_S = A_S^{-1}b, \quad x_{\bar{S}} = 0, \quad x \geq 0.$$

►  $A_S \in \mathbf{R}^{m \times m}$  is submatrix of  $A$  with columns in  $S$

## Basic feasible solution

recall the standard form LP

$$\begin{array}{ll}\text{minimize} & c^T x \\ \text{subject to} & Ax = b \\ & x \geq 0\end{array}\quad (\text{LP})$$

**define:**  $x \in \mathbf{R}^n$  is a **basic feasible solution** (BFS) of (LP) if there is a set  $S \subset \{1, \dots, n\}$  of  $m$  columns so that  $A_S \in \mathbf{R}^{m \times m}$  is invertible and

$$x_S = A_S^{-1}b, \quad x_{\bar{S}} = 0, \quad x \geq 0.$$

- ▶  $A_S \in \mathbf{R}^{m \times m}$  is submatrix of  $A$  with columns in  $S$
- ▶ two BFS with  $S, S'$  are neighbors if they share all but one columns:  
 $|S \cap S'| = m - 1$



## Basic feasible solution

recall the standard form LP

$$\begin{array}{ll} \text{minimize} & c^T x \\ \text{subject to} & Ax = b \\ & x \geq 0 \end{array} \quad (\text{LP})$$

**define:**  $x \in \mathbf{R}^n$  is a **basic feasible solution** (BFS) of (LP) if there is a set  $S \subset \{1, \dots, n\}$  of  $m$  columns so that  $A_S \in \mathbf{R}^{m \times m}$  is invertible and

$$x_S = A_S^{-1}b, \quad x_{\bar{S}} = 0, \quad x \geq 0.$$

- ▶  $A_S \in \mathbf{R}^{m \times m}$  is submatrix of  $A$  with columns in  $S$
- ▶ two BFS with  $S, S'$  are neighbors if they share all but one columns:  
 $|S \cap S'| = m - 1$

## Basic feasible solution

recall the standard form LP

$$\begin{array}{ll}\text{minimize} & c^T x \\ \text{subject to} & Ax = b \\ & x \geq 0\end{array}\quad (\text{LP})$$

**define:**  $x \in \mathbf{R}^n$  is a **basic feasible solution** (BFS) of (LP) if there is a set  $S \subset \{1, \dots, n\}$  of  $m$  columns so that  $A_S \in \mathbf{R}^{m \times m}$  is invertible and

$$x_S = A_S^{-1}b, \quad x_{\bar{S}} = 0, \quad x \geq 0.$$

- ▶  $A_S \in \mathbf{R}^{m \times m}$  is submatrix of  $A$  with columns in  $S$
- ▶ two BFS with  $S, S'$  are neighbors if they share all but one columns:  
 $|S \cap S'| = m - 1$

**Q:** how to find a BFS?

## Basic feasible solution

recall the standard form LP

$$\begin{array}{ll}\text{minimize} & c^T x \\ \text{subject to} & Ax = b \\ & x \geq 0\end{array}\quad (\text{LP})$$

**define:**  $x \in \mathbf{R}^n$  is a **basic feasible solution** (BFS) of (LP) if there is a set  $S \subset \{1, \dots, n\}$  of  $m$  columns so that  $A_S \in \mathbf{R}^{m \times m}$  is invertible and

$$x_S = A_S^{-1}b, \quad x_{\bar{S}} = 0, \quad x \geq 0.$$

- ▶  $A_S \in \mathbf{R}^{m \times m}$  is submatrix of  $A$  with columns in  $S$
- ▶ two BFS with  $S, S'$  are neighbors if they share all but one columns:  
 $|S \cap S'| = m - 1$

**Q:** how to find a BFS?

**A:** choose  $m$  linearly independent columns of  $A$  and set  $x = A_S^{-1}b$ ; check  $x \geq 0$ .

## Extreme point $\iff$ vertex $\iff$ BFS

**fact.** consider the feasible set  $F = \{x \mid Ax = b, x \geq 0\}$  in  $\mathbf{R}^n$ . the following are equivalent:

- ▶  $x$  is an extreme point of  $F$
- ▶  $x$  is a vertex of  $F$
- ▶  $x$  is a BFS of  $F$

## Extreme point $\iff$ vertex $\iff$ BFS

**fact.** consider the feasible set  $F = \{x \mid Ax = b, x \geq 0\}$  in  $\mathbf{R}^n$ . the following are equivalent:

- ▶  $x$  is an extreme point of  $F$
- ▶  $x$  is a vertex of  $F$
- ▶  $x$  is a BFS of  $F$

implications: since any polyhedron  $Ax \leq b$  can be written as  $Ax = b, x \geq 0$ ,

- ▶ (BFS  $\implies$  ) a polyhedron has a finite number of extreme points
- ▶ (extreme point  $\implies$  ) BFS are independent of the representation of the feasible set

## Extreme point $\iff$ vertex $\iff$ BFS

**fact.** consider the feasible set  $F = \{x \mid Ax = b, x \geq 0\}$  in  $\mathbf{R}^n$ . the following are equivalent:

- ▶  $x$  is an extreme point of  $F$
- ▶  $x$  is a vertex of  $F$
- ▶  $x$  is a BFS of  $F$

implications: since any polyhedron  $Ax \leq b$  can be written as  $Ax = b, x \geq 0$ ,

- ▶ (BFS  $\implies$  ) a polyhedron has a finite number of extreme points
- ▶ (extreme point  $\implies$  ) BFS are independent of the representation of the feasible set

we have already shown that vertex  $\implies$  extreme point. need to show

- ▶ extreme point  $\implies$  BFS
- ▶ BFS  $\implies$  vertex

## Extreme point $\implies$ BFS

we will show the contrapositive:  $x$  is not a BFS  $\implies x$  is not an extreme point

## Extreme point $\implies$ BFS

we will show the contrapositive:  $x$  is not a BFS  $\implies x$  is not an extreme point

suppose that  $x^* \in F$  but is not a BFS:

there is no  $S \subseteq [n]$  so that  $A_S$  is invertible,  $x_S^* = A_S^{-1}b$ , and  $x_{\bar{S}}^* = 0$ .



## Extreme point $\implies$ BFS

we will show the contrapositive:  $x$  is not a BFS  $\implies x$  is not an extreme point

suppose that  $x^* \in F$  but is not a BFS:

there is no  $S \subseteq [n]$  so that  $A_S$  is invertible,  $x_S^* = A_S^{-1}b$ , and  $x_{\bar{S}}^* = 0$ .

consider  $I = \{i : x_i^* > 0\}$ , the active set of variables in  $x^*$ .

- ▶ if  $A_I$  were full rank  $|I|$ , we could complete  $A_I$  to an invertible  $A_S$ ,
- ▶ so there is some  $d_I \in \text{nullspace}(A_I)$ ,  $d_I \neq 0$ .

## Extreme point $\implies$ BFS

we will show the contrapositive:  $x$  is not a BFS  $\implies x$  is not an extreme point

suppose that  $x^* \in F$  but is not a BFS:

there is no  $S \subseteq [n]$  so that  $A_S$  is invertible,  $x_S^* = A_S^{-1}b$ , and  $x_{\bar{S}}^* = 0$ .

consider  $I = \{i : x_i^* > 0\}$ , the active set of variables in  $x^*$ .

- ▶ if  $A_I$  were full rank  $|I|$ , we could complete  $A_I$  to an invertible  $A_S$ ,
- ▶ so there is some  $d_I \in \text{nullspace}(A_I)$ ,  $d_I \neq 0$ .

extend this vector to  $d \in \mathbf{R}^n$  with  $d_{\bar{I}} = 0$ , so  $Ad = A_I d_I = 0$ .

now for  $\epsilon \leq \min_i x_i^* / \max_i |d_i|$ , define  $x^+, x^- \in \mathbf{R}^n$  as

$$x^+ = x^* + \epsilon d, \quad x^- = x^* - \epsilon d.$$

these are feasible:

- ▶  $x^+, x^- \geq 0$  by our choice of  $\epsilon$ ,
- ▶  $Ax^+ = Ax^- = b$  since  $Ad = 0$ .

## Extreme point $\implies$ BFS

we will show the contrapositive:  $x$  is not a BFS  $\implies x$  is not an extreme point

suppose that  $x^* \in F$  but is not a BFS:

there is no  $S \subseteq [n]$  so that  $A_S$  is invertible,  $x_S^* = A_S^{-1}b$ , and  $x_{\bar{S}}^* = 0$ .

consider  $I = \{i : x_i^* > 0\}$ , the active set of variables in  $x^*$ .

- ▶ if  $A_I$  were full rank  $|I|$ , we could complete  $A_I$  to an invertible  $A_S$ ,
- ▶ so there is some  $d_I \in \text{nullspace}(A_I)$ ,  $d_I \neq 0$ .

extend this vector to  $d \in \mathbf{R}^n$  with  $d_{\bar{I}} = 0$ , so  $Ad = A_I d_I = 0$ .

now for  $\epsilon \leq \min_i x_i^* / \max_i |d_i|$ , define  $x^+, x^- \in \mathbf{R}^n$  as

$$x^+ = x^* + \epsilon d, \quad x^- = x^* - \epsilon d.$$

these are feasible:

- ▶  $x^+, x^- \geq 0$  by our choice of  $\epsilon$ ,
- ▶  $Ax^+ = Ax^- = b$  since  $Ad = 0$ .

so  $x^* = \frac{1}{2}x^+ + \frac{1}{2}x^-$  is not extreme in  $F$ .

**BFS  $\implies$  vertex**

suppose  $x^*$  is a BFS of  $F$  with active set  $S$  and  $A_S$  invertible. define  $c \in \mathbf{R}^n$  as

$$c_i = \begin{cases} 0 & \text{if } i \in S \\ 1 & \text{otherwise} \end{cases}$$

so  $c^T x^* = 0$ .

## BFS $\implies$ vertex

suppose  $x^*$  is a BFS of  $F$  with active set  $S$  and  $A_S$  invertible. define  $c \in \mathbf{R}^n$  as

$$c_i = \begin{cases} 0 & \text{if } i \in S \\ 1 & \text{otherwise} \end{cases}$$

so  $c^T x^* = 0$ .

- ▶  $x^*$  is the only point in  $F$  supported on  $S$ , as  $\text{nullspace}(A_S) = 0$ ,
- ▶ so any other feasible point  $x \in F$  has a positive objective value  $c^T x > 0$ .

hence  $x^*$  is a vertex of  $F$  with defining vector  $c$ .

# Outline

LP standard form

LP inequality form

What kinds of points can be optimal?

Solving LPs

Modeling

## Solving LPs

algorithms:

- ▶ enumerate all vertices and check
- ▶ fourier-motzkin elimination
- ▶ simplex method
- ▶ ellipsoid method
- ▶ interior point methods
- ▶ first-order methods
- ▶ ...

## Solving LPs

algorithms:

- ▶ enumerate all vertices and check
- ▶ fourier-motzkin elimination
- ▶ simplex method
- ▶ ellipsoid method
- ▶ interior point methods
- ▶ first-order methods
- ▶ ...

remarks:

- ▶ enumeration and elimination are simple but not practical
- ▶ simplex was the first practical algorithm; still used today
- ▶ ellipsoid method is the first polynomial-time algorithm; not practical
- ▶ interior point methods are polynomial-time and practical
- ▶ first-order methods are practical and scale to large problems



## Example of Fourier-Motzkin elimination

consider the system of inequalities

$$x_1 + 2x_2 \leq 4$$

$$-x_1 + x_2 \leq 1$$

$$x_1, x_2 \geq 0$$

## Example of Fourier-Motzkin elimination

consider the system of inequalities

$$x_1 + 2x_2 \leq 4$$

$$-x_1 + x_2 \leq 1$$

$$x_1, x_2 \geq 0$$

we can collect inequalities on  $x_1$  into those bounding it above and below:

$$\{0, x_2 - 1\} \leq x_1 \leq 4 - 2x_2$$

## Example of Fourier-Motzkin elimination

consider the system of inequalities

$$x_1 + 2x_2 \leq 4$$

$$-x_1 + x_2 \leq 1$$

$$x_1, x_2 \geq 0$$

we can collect inequalities on  $x_1$  into those bounding it above and below:

$$\{0, x_2 - 1\} \leq x_1 \leq 4 - 2x_2$$

by appending all pairwise inequalities to existing inequalities on  $x_2$ , we recover the feasible set for  $x_2$ :

$$0 \leq 4 - 2x_2$$

$$x_2 - 1 \leq 4 - 2x_2$$

$$x_2 \geq 0$$

$$\implies x_2 \in [0, 5/3].$$

## Example of Fourier-Motzkin elimination

consider the system of inequalities

$$x_1 + 2x_2 \leq 4$$

$$-x_1 + x_2 \leq 1$$

$$x_1, x_2 \geq 0$$

we can collect inequalities on  $x_1$  into those bounding it above and below:

$$\{0, x_2 - 1\} \leq x_1 \leq 4 - 2x_2$$

by appending all pairwise inequalities to existing inequalities on  $x_2$ , we recover the feasible set for  $x_2$ :

$$0 \leq 4 - 2x_2$$

$$x_2 - 1 \leq 4 - 2x_2$$

$$x_2 \geq 0$$

$$\implies x_2 \in [0, 5/3].$$

elimination method also shows projection of a polyhedron is a (closed) polyhedron

## Enumerate vertices of LP

can generate all extreme points of LP: for each  $S \subseteq \{1, \dots, n\}$  with  $|S| = m$ ,

- ▶  $A_S \in \mathbf{R}^{m \times m}$ , submatrix of  $A$  with columns in  $S$ , is invertible
- ▶ solve  $A_S x_S = b$  for  $x_S$  and set  $x_{\bar{S}} = 0$
- ▶ if  $x_S \geq 0$ , then  $x$  is a BFS
- ▶ evaluate objective  $c^T x$

the best BFS is optimal!

## Enumerate vertices of LP

can generate all extreme points of LP: for each  $S \subseteq \{1, \dots, n\}$  with  $|S| = m$ ,

- ▶  $A_S \in \mathbf{R}^{m \times m}$ , submatrix of  $A$  with columns in  $S$ , is invertible
- ▶ solve  $A_S x_S = b$  for  $x_S$  and set  $x_{\bar{S}} = 0$
- ▶ if  $x_S \geq 0$ , then  $x$  is a BFS
- ▶ evaluate objective  $c^T x$

the best BFS is optimal!

**problem:** how many BFSs are there?

## Enumerate vertices of LP

can generate all extreme points of LP: for each  $S \subseteq \{1, \dots, n\}$  with  $|S| = m$ ,

- ▶  $A_S \in \mathbf{R}^{m \times m}$ , submatrix of  $A$  with columns in  $S$ , is invertible
- ▶ solve  $A_S x_S = b$  for  $x_S$  and set  $x_{\bar{S}} = 0$
- ▶ if  $x_S \geq 0$ , then  $x$  is a BFS
- ▶ evaluate objective  $c^T x$

the best BFS is optimal!

**problem:** how many BFSs are there?

$n$  choose  $m$  is  $\binom{n}{m} = \frac{n!}{m!(n-m)!}$  (“exponentially many”)

## Simplex algorithm

basic idea: local search on the vertices of the feasible set

- ▶ start at BFS  $x$  and evaluate objective  $c^T x$
- ▶ move to a neighboring BFS  $x'$  with better objective  $c^T x'$
- ▶ repeat until no improvement possible



## Simplex algorithm

basic idea: local search on the vertices of the feasible set

- ▶ start at BFS  $x$  and evaluate objective  $c^T x$
- ▶ move to a neighboring BFS  $x'$  with better objective  $c^T x'$
- ▶ repeat until no improvement possible

discuss in groups:

- ▶ how to find an initial BFS?
- ▶ how to find a neighboring BFS with better objective?
- ▶ how to prove optimality?

## Finding an initial BFS

solve an auxiliary problem for which a BFS is known:

## Finding an initial BFS

solve an auxiliary problem for which a BFS is known:

$$\begin{array}{ll}\text{minimize} & \sum_{i=1}^m z_i \\ \text{subject to} & Ax + Dz = b \\ & x, z \geq 0\end{array}$$

where  $D \in \mathbf{R}^{m \times m}$  is a diagonal matrix with  $D_{ii} = \mathbf{sign}(b_i)$  for  $i = 1, \dots, m$ .

## Finding an initial BFS

solve an auxiliary problem for which a BFS is known:

$$\begin{array}{ll}\text{minimize} & \sum_{i=1}^m z_i \\ \text{subject to} & Ax + Dz = b \\ & x, z \geq 0\end{array}$$

where  $D \in \mathbf{R}^{m \times m}$  is a diagonal matrix with  $D_{ii} = \mathbf{sign}(b_i)$  for  $i = 1, \dots, m$ .

►  $x = 0, z = |b|$  is a BFS of this problem

## Finding an initial BFS

solve an auxiliary problem for which a BFS is known:

$$\begin{array}{ll}\text{minimize} & \sum_{i=1}^m z_i \\ \text{subject to} & Ax + Dz = b \\ & x, z \geq 0\end{array}$$

where  $D \in \mathbf{R}^{m \times m}$  is a diagonal matrix with  $D_{ii} = \mathbf{sign}(b_i)$  for  $i = 1, \dots, m$ .

- ▶  $x = 0, z = |b|$  is a BFS of this problem
- ▶  $(x, z) = (x, 0)$  is a BFS of this problem  $\iff x$  is a BFS of the original problem

## Find a better neighboring BFS

start with BFS  $x$  with active set  $S$ ,  $x_S > 0$ . (called a **non-degenerate** BFS.)  
construct the  **$j$ th basic direction**  $d^j$  by turning on variable  $j \notin S$

$$x^+ \leftarrow x + \theta d^j, \quad \theta > 0$$

where  $d_j^j = 1$  and  $d_i^j = 0$  for  $i \notin S \cup \{j\}$ . need to solve for  $d_S^j$ .

## Find a better neighboring BFS

start with BFS  $x$  with active set  $S$ ,  $x_S > 0$ . (called a **non-degenerate** BFS.)  
construct the  **$j$ th basic direction**  $d^j$  by turning on variable  $j \notin S$

$$x^+ \leftarrow x + \theta d^j, \quad \theta > 0$$

where  $d_j^j = 1$  and  $d_i^j = 0$  for  $i \notin S \cup \{j\}$ . need to solve for  $d_S^j$ .

► need to stay feasible wrt equality constraints, so need

$$0 = Ad^j = A_S d_S^j + a_j \implies d_S^j = -A_S^{-1} a_j$$

## Find a better neighboring BFS

start with BFS  $x$  with active set  $S$ ,  $x_S > 0$ . (called a **non-degenerate** BFS.)  
construct the  **$j$ th basic direction**  $d^j$  by turning on variable  $j \notin S$

$$x^+ \leftarrow x + \theta d^j, \quad \theta > 0$$

where  $d_j^j = 1$  and  $d_i^j = 0$  for  $i \notin S \cup \{j\}$ . need to solve for  $d_S^j$ .

- ▶ need to stay feasible wrt equality constraints, so need

$$0 = Ad^j = A_S d_S^j + a_j \implies d_S^j = -A_S^{-1} a_j$$

- ▶ as  $x_S > 0$  is non-degenerate,  $\exists \theta > 0$  st  $x^+ \geq 0$



## Find a better neighboring BFS

start with BFS  $x$  with active set  $S$ ,  $x_S > 0$ . (called a **non-degenerate** BFS.)  
construct the  **$j$ th basic direction**  $d^j$  by turning on variable  $j \notin S$

$$x^+ \leftarrow x + \theta d^j, \quad \theta > 0$$

where  $d_j^j = 1$  and  $d_i^j = 0$  for  $i \notin S \cup \{j\}$ . need to solve for  $d_S^j$ .

- ▶ need to stay feasible wrt equality constraints, so need

$$0 = Ad^j = A_S d_S^j + a_j \implies d_S^j = -A_S^{-1} a_j$$

- ▶ as  $x_S > 0$  is non-degenerate,  $\exists \theta > 0$  st  $x^+ \geq 0$
- ▶ how does objective change if we move to  $x^+ = x + \theta d^j$ ?

$$c^T x^+ - c^T x = \theta c^T d^j = \theta c_j - \theta c_S^T A_S^{-1} a_j$$

## Reduced cost

define **reduced cost**  $\bar{c}_j = c_j - c_S^T A_S^{-1} a_j, j \notin S$

## Reduced cost

define **reduced cost**  $\bar{c}_j = c_j - c_S^T A_S^{-1} a_j, j \notin S$

fact:

- ▶ if  $\bar{c} \geq 0$ ,  $x$  is optimal
- ▶ if  $x$  is optimal and nondegenerate ( $x_S > 0$ ), then  $\bar{c} \geq 0$

why might  $x$  be degenerate? why might that pose a problem?

if  $\bar{c} \geq 0$ ,  $x$  is optimal

three steps to the proof:

- ▶ every feasible direction at  $x$  is contained in **cone**( $\{d_j \mid j \notin S\}$ )

if  $\bar{c} \geq 0$ ,  $x$  is optimal

three steps to the proof:

- ▶ every feasible direction at  $x$  is contained in **cone**( $\{d_j \mid j \notin S\}$ )  
feasible directions  $d$  must satisfy, for some  $\theta \geq 0$ ,

$$A(x + \theta d) = b, \quad x + \theta d \geq 0$$

- ▶ nonnegativity requires  $d_j \geq 0$  for  $j \notin S$
- ▶ feasibility requires  $0 = Ad = A(d_S + \sum_{j \notin S} \alpha_j e_j)$  for some  $\alpha \geq 0$
- ▶ solve:  $d_S = -A_S^{-1} \sum_{j \notin S} \alpha_j A_j = \sum_{j \notin S} \alpha_j (-A_S^{-1} A_j) = \sum_{j \notin S} \alpha_j d_S^j$
- ▶ so  $d = \sum_{j \notin S} \alpha_j (d_S^j + e_j) = \sum_{j \notin S} \alpha_j d^j$

if  $\bar{c} \geq 0$ ,  $x$  is optimal

three steps to the proof:

- ▶ every feasible direction at  $x$  is contained in  $\text{cone}(\{d_j \mid j \notin S\})$   
feasible directions  $d$  must satisfy, for some  $\theta \geq 0$ ,

$$A(x + \theta d) = b, \quad x + \theta d \geq 0$$

- ▶ nonnegativity requires  $d_j \geq 0$  for  $j \notin S$
- ▶ feasibility requires  $0 = Ad = A(d_S + \sum_{j \notin S} \alpha_j e_j)$  for some  $\alpha \geq 0$
- ▶ solve:  $d_S = -A_S^{-1} \sum_{j \notin S} \alpha_j A_j = \sum_{j \notin S} \alpha_j (-A_S^{-1} A_j) = \sum_{j \notin S} \alpha_j d_S^j$
- ▶ so  $d = \sum_{j \notin S} \alpha_j (d_S^j + e_j) = \sum_{j \notin S} \alpha_j d^j$
- ▶ the feasible set  $F = \{x \mid Ax = b, x \geq 0\} \subseteq x + \text{cone}(\{d_j \mid j \notin S\})$

if  $\bar{c} \geq 0$ ,  $x$  is optimal

three steps to the proof:

- ▶ every feasible direction at  $x$  is contained in  $\text{cone}(\{d_j \mid j \notin S\})$   
feasible directions  $d$  must satisfy, for some  $\theta \geq 0$ ,

$$A(x + \theta d) = b, \quad x + \theta d \geq 0$$

- ▶ nonnegativity requires  $d_j \geq 0$  for  $j \notin S$
- ▶ feasibility requires  $0 = Ad = A(d_S + \sum_{j \notin S} \alpha_j e_j)$  for some  $\alpha \geq 0$
- ▶ solve:  $d_S = -A_S^{-1} \sum_{j \notin S} \alpha_j A_j = \sum_{j \notin S} \alpha_j (-A_S^{-1} A_j) = \sum_{j \notin S} \alpha_j d_S^j$
- ▶ so  $d = \sum_{j \notin S} \alpha_j (d_S^j + e_j) = \sum_{j \notin S} \alpha_j d^j$
- ▶ the feasible set  $F = \{x \mid Ax = b, x \geq 0\} \subseteq x + \text{cone}(\{d_j \mid j \notin S\})$  by convexity

if  $\bar{c} \geq 0$ ,  $x$  is optimal

three steps to the proof:

- ▶ every feasible direction at  $x$  is contained in  $\text{cone}(\{d_j \mid j \notin S\})$   
feasible directions  $d$  must satisfy, for some  $\theta \geq 0$ ,

$$A(x + \theta d) = b, \quad x + \theta d \geq 0$$

- ▶ nonnegativity requires  $d_j \geq 0$  for  $j \notin S$
- ▶ feasibility requires  $0 = Ad = A(d_S + \sum_{j \notin S} \alpha_j e_j)$  for some  $\alpha \geq 0$
- ▶ solve:  $d_S = -A_S^{-1} \sum_{j \notin S} \alpha_j A_j = \sum_{j \notin S} \alpha_j (-A_S^{-1} A_j) = \sum_{j \notin S} \alpha_j d_S^j$
- ▶ so  $d = \sum_{j \notin S} \alpha_j (d_S^j + e_j) = \sum_{j \notin S} \alpha_j d^j$
- ▶ the feasible set  $F = \{x \mid Ax = b, x \geq 0\} \subseteq x + \text{cone}(\{d_j \mid j \notin S\})$  by convexity
- ▶ so

$$\begin{aligned} p^* = \min_{x' \in F} c^T x' &\geq \min_{\alpha \geq 0} c^T (x + \sum_{j \notin S} \alpha_j d_j) \\ &= c^T x + \min_{\alpha \geq 0} \sum_{j \notin S} \alpha_j \bar{c}_j = c^T x \end{aligned}$$



# Outline

LP standard form

LP inequality form

What kinds of points can be optimal?

Solving LPs

**Modeling**

## Let's do some modeling!

practical solvers for MILP:

- ▶ Gurobi and COPT are state-of-the-art commercial solvers
- ▶ GLPK and SCIP are free solvers that are not as fast

## Let's do some modeling!

practical solvers for MILP:

- ▶ Gurobi and COPT are state-of-the-art commercial solvers
- ▶ GLPK and SCIP are free solvers that are not as fast
- ▶ gurobipy is a python interface to Gurobi
- ▶ CVX\* (including CVXPY in python) are modeling languages that call solvers with good support for convex problems

## Let's do some modeling!

practical solvers for MILP:

- ▶ Gurobi and COPT are state-of-the-art commercial solvers
- ▶ GLPK and SCIP are free solvers that are not as fast
- ▶ gurobipy is a python interface to Gurobi
- ▶ CVX\* (including CVXPY in python) are modeling languages that call solvers with good support for convex problems
- ▶ OptiMUS is a LLM-based modeling tool for MILP that produces gurobipy code  
<https://optimus-solver.com/dashboard>

## Let's do some modeling!

practical solvers for MILP:

- ▶ Gurobi and COPT are state-of-the-art commercial solvers
- ▶ GLPK and SCIP are free solvers that are not as fast
- ▶ gurobipy is a python interface to Gurobi
- ▶ CVX\* (including CVXPY in python) are modeling languages that call solvers with good support for convex problems
- ▶ OptiMUS is a LLM-based modeling tool for MILP that produces gurobipy code  
<https://optimus-solver.com/dashboard>
- ▶ JuliaOpt/JuMP is a modeling language in Julia that calls solvers and is super speedy for MILP applications

## Let's do some modeling!

practical solvers for MILP:

- ▶ Gurobi and COPT are state-of-the-art commercial solvers
- ▶ GLPK and SCIP are free solvers that are not as fast
- ▶ gurobipy is a python interface to Gurobi
- ▶ CVX\* (including CVXPY in python) are modeling languages that call solvers with good support for convex problems
- ▶ OptiMUS is a LLM-based modeling tool for MILP that produces gurobipy code  
<https://optimus-solver.com/dashboard>
- ▶ JuliaOpt/JuMP is a modeling language in Julia that calls solvers and is super speedy for MILP applications demos:
  - ▶ power systems  
[https://jump.dev/JuMP.jl/stable/tutorials/applications/power\\_systems/](https://jump.dev/JuMP.jl/stable/tutorials/applications/power_systems/)
  - ▶ multicast routing <https://colab.research.google.com/drive/1iOn1T1Muh51KaA7mf7UIQOdhSFZhZyry?usp=sharing>

## Oro Verde case + tutorial

<https://github.com/stanford-cme-307/demos/tree/main/gurobipy>

## Modeling challenges

model the following as standard form LPs:

1. **inequality constraints.**  $Ax \leq b$
2. **free variable.**  $x \in \mathbf{R}$
3. **absolute value.** constraint  $|x| \leq 10$
4. **piecewise linear.** objective  $\max(x_1, x_2)$
5. **assignment.** e.g., every class is assigned exactly one classroom
6. **logic.** e.g., class enrollment  $\leq$  capacity of assigned room
7. **(big-M).**  $Ax \leq b$  if  $x \geq 10$
8. **flow.** e.g., the least cost way to ship an item from  $s$  to  $t$



## Modeling challenges

model the following as standard form LPs:

1. **inequality constraints.**  $Ax \leq b$
2. **free variable.**  $x \in \mathbf{R}$
3. **absolute value.** constraint  $|x| \leq 10$
4. **piecewise linear.** objective  $\max(x_1, x_2)$
5. **assignment.** e.g., every class is assigned exactly one classroom
6. **logic.** e.g., class enrollment  $\leq$  capacity of assigned room
7. **(big-M).**  $Ax \leq b$  if  $x \geq 10$
8. **flow.** e.g., the least cost way to ship an item from  $s$  to  $t$

(see chapter 1 of Bertsimas and Tsitsiklis for more details on 1–6. see

[https://github.com/stanford-cme-307/demos/blob/main/](https://github.com/stanford-cme-307/demos/blob/main/Multicast_Routing_Demonstration.ipynb)

[Multicast\\_Routing\\_Demonstration.ipynb](https://github.com/stanford-cme-307/demos/blob/main/Multicast_Routing_Demonstration.ipynb) for a detailed treatment of a flow problem.)

## Use slack variables to represent inequality constraints

to represent the following problem in standard form,

$$\begin{array}{ll}\text{minimize} & c^T x \\ \text{subject to} & Ax \leq b \\ & x \geq 0\end{array}$$

## Use slack variables to represent inequality constraints

to represent the following problem in standard form,

$$\begin{array}{ll}\text{minimize} & c^T x \\ \text{subject to} & Ax \leq b \\ & x \geq 0\end{array}$$

introduce slack variable  $s \in \mathbf{R}^m$ :  $Ax + s = b, s \geq 0 \iff Ax \leq b$

$$\begin{array}{ll}\text{minimize} & c^T x + 0^T s \\ \text{subject to} & Ax + s = b \\ & x, s \geq 0\end{array}$$

## Split variable into parts to represent free variables

to represent the following problem in standard form,

$$\begin{array}{ll}\text{minimize} & c^T x \\ \text{subject to} & Ax = b\end{array}$$

## Split variable into parts to represent free variables

to represent the following problem in standard form,

$$\begin{array}{ll}\text{minimize} & c^T x \\ \text{subject to} & Ax = b\end{array}$$

introduce positive variables  $x_+, x_-$  so  $x = x_+ - x_-$ :

$$\begin{array}{ll}\text{minimize} & c^T x_+ - c^T x_- \\ \text{subject to} & Ax_+ - Ax_- = b \\ & x_+, x_- \geq 0\end{array}$$

## Use epigraph variables to handle absolute value

to represent the following problem in standard form,

$$\begin{array}{ll}\text{minimize} & \|x\|_1 = \sum_{i=1}^n |x_i| \\ \text{subject to} & Ax = b \\ & x \geq 0\end{array}$$

## Use epigraph variables to handle absolute value

to represent the following problem in standard form,

$$\begin{array}{ll}\text{minimize} & \|x\|_1 = \sum_{i=1}^n |x_i| \\ \text{subject to} & Ax = b \\ & x \geq 0\end{array}$$

introduce epigraph variable  $t \in \mathbf{R}^n$  so  $|x_i| \leq t_i$ :

$$\begin{array}{ll}\text{minimize} & \mathbf{1}^T t \\ \text{subject to} & Ax = b \\ & -t \leq x \leq t \\ & x, t \geq 0\end{array}$$

verify these constraints ensure  $|x_i| \leq t_i$ .

## Use epigraph variables to handle absolute value

to represent the following problem in standard form,

$$\begin{array}{ll}\text{minimize} & \|x\|_1 = \sum_{i=1}^n |x_i| \\ \text{subject to} & Ax = b \\ & x \geq 0\end{array}$$

introduce epigraph variable  $t \in \mathbf{R}^n$  so  $|x_i| \leq t_i$ :

$$\begin{array}{ll}\text{minimize} & \mathbf{1}^T t \\ \text{subject to} & Ax = b \\ & -t \leq x \leq t \\ & x, t \geq 0\end{array}$$

verify these constraints ensure  $|x_i| \leq t_i$ .

**Q:** Why does this work? For what kinds of functions can we use this trick?



## Use binary variables to handle assignment

every class is assigned exactly one classroom:

define variable  $X_{ij} \in \{0, 1\}$  for each class  $i = 1, \dots, n$  and room  $j = 1, \dots, m$

$$X_{ij} = \begin{cases} 1 & \text{class } i \text{ is assigned to room } j \\ 0 & \text{otherwise} \end{cases}$$

## Use binary variables to handle assignment

every class is assigned exactly one classroom:

define variable  $X_{ij} \in \{0, 1\}$  for each class  $i = 1, \dots, n$  and room  $j = 1, \dots, m$

$$X_{ij} = \begin{cases} 1 & \text{class } i \text{ is assigned to room } j \\ 0 & \text{otherwise} \end{cases}$$

now solve the problem

$$\begin{array}{ll} \text{minimize} & \sum_{i=1}^n \sum_{j=1}^m C_{ij} X_{ij} \\ \text{subject to} & \sum_{j=1}^m X_{ij} = 1, \forall i \quad (\text{every class assigned one room}) \\ & \sum_{i=1}^n X_{ij} \leq 1, \forall j \quad (\text{no more than one class per room}) \\ & X_{ij} \in \{0, 1\} \quad (\text{binary variables}) \end{array}$$

where  $C_{ij}$  is the cost of assigning class  $i$  to room  $j$ .

## Use binary variables to handle logic

model class enrollment  $p_i \leq$  capacity  $c_j$  of assigned room:

define variable  $X_{ij} \in \{0, 1\}$  for each class  $i = 1, \dots, n$  and room  $j = 1, \dots, m$

$$X_{ij} = \begin{cases} 1 & \text{class } i \text{ is assigned to room } j \\ 0 & \text{otherwise} \end{cases}$$

## Use binary variables to handle logic

model class enrollment  $p_i \leq$  capacity  $c_j$  of assigned room:

define variable  $X_{ij} \in \{0, 1\}$  for each class  $i = 1, \dots, n$  and room  $j = 1, \dots, m$

$$X_{ij} = \begin{cases} 1 & \text{class } i \text{ is assigned to room } j \\ 0 & \text{otherwise} \end{cases}$$

solve the problem

$$\begin{array}{ll} \text{minimize} & \sum_{i=1}^n \sum_{j=1}^m C_{ij} X_{ij} \\ \text{subject to} & \sum_{j=1}^m X_{ij} = 1, \forall i \quad (\text{every class assigned one room}) \\ & \sum_{i=1}^n X_{ij} \leq 1, \forall j \quad (\text{no more than one class per room}) \\ & \sum_{i=1}^n p_i X_{ij} \leq c_j, \forall j \quad (\text{capacity constraint}) \\ & X_{ij} \in \{0, 1\} \quad (\text{binary variables}) \end{array}$$

where  $C_{ij}$  is the cost of assigning class  $i$  to room  $j$ .

## Use binary variables to handle logic

model class enrollment  $p_i \leq$  capacity  $c_j$  of assigned room:

define variable  $X_{ij} \in \{0, 1\}$  for each class  $i = 1, \dots, n$  and room  $j = 1, \dots, m$

$$X_{ij} = \begin{cases} 1 & \text{class } i \text{ is assigned to room } j \\ 0 & \text{otherwise} \end{cases}$$

solve the problem

$$\begin{array}{ll} \text{minimize} & \sum_{i=1}^n \sum_{j=1}^m C_{ij} X_{ij} \\ \text{subject to} & \sum_{j=1}^m X_{ij} = 1, \forall i \quad (\text{every class assigned one room}) \\ & \sum_{i=1}^n X_{ij} \leq 1, \forall j \quad (\text{no more than one class per room}) \\ & \sum_{i=1}^n p_i X_{ij} \leq c_j, \forall j \quad (\text{capacity constraint}) \\ & X_{ij} \in \{0, 1\} \quad (\text{binary variables}) \end{array}$$

where  $C_{ij}$  is the cost of assigning class  $i$  to room  $j$ .

what if we want enrollment  $p$  to be a variable, too?

## ...or use a big-M relaxation!

model class enrollment  $p_i \leq$  capacity  $c_j$  of assigned room:

define variable  $X_{ij} \in \{0, 1\}$  for each class  $i = 1, \dots, n$  and room  $j = 1, \dots, m$

$$X_{ij} = \begin{cases} 1 & \text{class } i \text{ is assigned to room } j \\ 0 & \text{otherwise} \end{cases}$$

suppose  $M$  is a very large number.

## ...or use a big-M relaxation!

model class enrollment  $p_i \leq$  capacity  $c_j$  of assigned room:

define variable  $X_{ij} \in \{0, 1\}$  for each class  $i = 1, \dots, n$  and room  $j = 1, \dots, m$

$$X_{ij} = \begin{cases} 1 & \text{class } i \text{ is assigned to room } j \\ 0 & \text{otherwise} \end{cases}$$

suppose  $M$  is a very large number. solve the problem

$$\begin{array}{ll} \text{minimize} & \sum_{i=1}^n \sum_{j=1}^m C_{ij} X_{ij} \\ \text{subject to} & \sum_{i=1}^n X_{ij} = 1, \forall j \quad (\text{every class assigned one room}) \\ & \sum_{j=1}^m X_{ij} = 1, \forall i \quad (\text{no more than one class per room}) \\ & p_i \leq c_j + (1 - X_{ij})M, \forall i, j \quad (\text{capacity constraint}) \\ & X_{ij} \in \{0, 1\} \quad (\text{binary variables}) \end{array}$$

where  $C_{ij}$  is the cost of assigning class  $i$  to room  $j$ .